DEC $140 B$ Representation Learning


## Choosing $\vec{u}$

- Suppose we have only two features:
$x_{1}$ : screen size
$\Rightarrow x_{2}$ : phone thickness
- We'll create single new feature, $z$, from $x_{1}$ and $x_{2}$.
- Assume $z=u_{1} x_{1}+u_{2} x_{2}=\vec{x} \cdot \vec{u}$
- Interpretation: $z$ is a measure of a phone's size
- How should we choose $\vec{u}=\left(u_{1}, u_{2}\right)^{T}$ ?


## Visualization

http://dsc140b.com/static/vis/pca-max_variance/

## Example



- $\vec{u}$ defines a direction
$\vec{z}^{(i)}=\vec{x}^{(i)} \cdot \vec{u}$ measures position of $\vec{x}$ along this direction


## Example



- Phone "size" varies most along a diagonal direction.
- Along direction of "max variance", phones are well-separated.
- Idea: $\vec{u}$ should point in direction of " $m a x$ variance".


## Our Algorithm (Informally)

$\triangleright$ Given: data points $\vec{x}^{(1)}, \ldots, \vec{x}^{(n)} \in \mathbb{R}^{d}$

- Pick $\vec{u}$ to be the direction of "max variance"
- Create a new feature, $z$, for each point:

$$
z^{(i)}=\vec{x}^{(i)} \cdot \vec{u}
$$

## PCA

- This algorithm is called Principal Component Analysis, or PCA.
- The direction of maximum variance is called the principal component.


## Exercise

Suppose the direction of maximum variance in a data set is

$$
\vec{u}=(1 / \sqrt{2},-1 / \sqrt{2})^{T}
$$

Let

$$
\begin{aligned}
& \vec{x}^{(1)}=(3,-2)^{\top} \\
& \vec{x}^{(2)}=(1,4)^{\top}
\end{aligned}
$$

What are $z^{(1)}$ and $z^{(2)}$ ?
$z^{(1)}=\vec{x}^{(1)} \cdot \vec{u}=$


## Problem

- How do we compute the "direction of maximum variance"?

DST $140 B$ Representation Learning Lecture 09 Part 2
Covariance Matrices

## Variance

- We know how to compute the variance of a set of numbers $X=\left\{x^{(1)}, \ldots, X^{(n)}\right\}$ :

$$
\operatorname{Var}(X)=\frac{1}{n} \sum_{i=1}^{n}\left(x^{(i)}-\mu\right)^{2}
$$

- The variance measures the "spread" of the data


## Generalizing Variance

- If we have two features, $x_{1}$ and $x_{2}$, we can compute the variance of each as usual:

$$
\begin{aligned}
& \operatorname{Var}\left(x_{1}\right)=\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}_{1}^{(i)}-\mu_{1}\right)^{2} \\
& \operatorname{Var}\left(x_{2}\right)=\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}_{2}^{(i)}-\mu_{2}\right)^{2}
\end{aligned}
$$

- Can also measure how $x_{1}$ and $x_{2}$ vary together.


## Measuring Similar Information

- Features which share information if they vary together.
A.k.a., they "co-vary"
- Positive association: when one is above average, so is the other
- Negative association: when one is above average, the other is below average


## Examples

- Positive: temperature and ice cream cones sold.
- Positive: temperature and shark attacks.
- Negative: temperature and coats sold.

Centering
First, it will be useful to center the data.


## Centering

- Compute the mean of each feature:

$$
\mu_{j}=\frac{1}{n} \sum_{1}^{n} \vec{x}_{j}^{(i)}
$$

- Define new centered data:

$$
\vec{z}^{(i)}=\left(\begin{array}{c}
\vec{x}_{1}^{(i)}-\mu_{1} \\
\vec{x}_{2}^{(i)}-\mu_{2} \\
\vdots \\
\vec{x}_{d}^{(i)}-\mu_{d}
\end{array}\right)
$$

## Centering (Equivalently)

- Compute the mean of all data points:

$$
\mu=\frac{1}{n} \sum_{1}^{n} \vec{x}^{(i)}
$$

- Define new centered data:

$$
\vec{z}^{(i)}=\vec{x}^{(i)}-\mu
$$

$$
\begin{gathered}
\vec{\mu}=\frac{y}{3}\left(\begin{array}{l}
0 \\
3 \\
3
\end{array}\right)=\left(\begin{array}{l}
0 \\
1 \\
2
\end{array}\right) \quad \vec{z}^{(1)}=\vec{x}^{(1)}-\mu_{\mu}=\left(\begin{array}{l}
1 \\
2 \\
3
\end{array}\right)-\left(\begin{array}{l}
0 \\
1 \\
2
\end{array}\right)=\left(\begin{array}{l}
1 \\
1 \\
1
\end{array}\right) \\
\text { Exercise } \\
\text { Center the data set: } \quad 2^{3} t \bar{X}(3)-\mu \\
\vec{x}^{(1)}=(1,2,3)^{\top} \\
\vec{x}^{(2)}=(-1,-1,0)^{\top} \\
\vec{x}^{(3)}=(0,2,3)^{\top}
\end{gathered}
$$

(1) centering

## Quantifying Co-Variance

- One approach is as follows ${ }^{1}$.

$$
\underline{\underline{\operatorname{Cov}\left(x_{i}, x_{j}\right)}}=\underline{\frac{1}{n} \sum_{k=1}^{n} \vec{x}_{i}^{(k)} \vec{x}_{j}^{(k)}}
$$

- For each data point, multiply the value of feature $i$ and feature $j$, then average these products.
- This is the covariance of features $i$ and $j$.

$$
i 2 j
$$



$$
\operatorname{cov}\left(x_{i} ; x_{j}\right)=\operatorname{Var}\left(x_{i}\right)
$$

## Quantifying Covariance

Assume the data are centered.
$\underbrace{\text { Covariance }=}_{+} \underbrace{\frac{1}{7} \sum_{i=1}^{\sum_{i}^{7} \vec{x}_{1}^{(i)} \times \vec{x}_{2}^{(i)}}+\underbrace{}_{+}}_{+}$


## Quantifying Covariance

Assume the data are centered.
Covariance $=\frac{1}{7} \sum_{i=1}^{7}{\underset{\vec{x}}{i}}_{\vec{x}_{1}^{(i)}}^{(i)} \times \vec{x}_{2}^{(i)}$


## Quantifying Covariance

- Assume the data are centered.
Covariance $=\frac{1}{7} \sum_{i=1}^{7} \vec{x}_{1}^{(i)} \times \vec{x}_{2}^{(i)}$



## Quantifying Covariance

- The covariance quantifies extent to which two variables vary together.
- Assume we have centered the data.
- The sample covariance of feature $i$ and $j$ is:

$$
\underset{i j}{\sigma_{i j}}=\frac{1}{n} \sum_{k=1}^{n} \vec{x}_{i}^{(k)} \vec{x}_{j}^{(k)}
$$

## Exercise

True or False: $\sigma_{i j}=\sigma_{j i}$ ?

$$
\sigma_{i j}=\frac{1}{n} \sum_{k=1}^{n} \vec{x}_{i}^{(k)} \vec{x}_{j}^{(k)}
$$

## Covariance Matrices

- Given data $\vec{x}^{(1)}, \ldots, \vec{x}^{(n)} \in \mathbb{R}^{d}$.
- The sample covariance matrix $C$ is the $d \times d$ matrix whose $i j$ entry is define to be $\sigma_{i j}$.

$$
\sigma_{i j}=\frac{1}{n} \sum_{k=1}^{n} \vec{x}_{i}^{(k)} \vec{x}_{j}^{(k)}
$$

## Observations

- Diagonal entries of $C$ are the variances.
- The matrix is symmetric!



## Note

- Sometimes you'll see the sample covariance defined as:

Note the $1 /(n-1)$

- This is an unbiased estimator of the population covariance.
- Our definition is the maximum likelihood estimator.
- In practice, it doesn't matter: $1 /(n-1) \approx 1 / n$.
- For consistency, in this class use $1 / n$.


## Computing Covariance

- There is a "trick" for computing sample covariance matrices.
- Step 1: make $n \times d$ data matrix, $X$

- Step 2: make $Z$ by centering columns of $X$
- Step 3: $C=\frac{1}{n} Z^{\top} Z$


## Computing Covariance (in code) ${ }^{2}$

$$
\begin{aligned}
& »>\operatorname{mu}=X \cdot \operatorname{mean}(\text { axis }=0) \\
& »>\overline{\underline{Z}}=X-m u \\
& \gg \bar{C}=1 / \operatorname{len}(X) * Z \cdot T \text { a Z }
\end{aligned}
$$

DEC $140 B$ Representation Learning Lecture 09 Part 3
Visualizing Covariance Matrices

## Visualizing Covariance Matrices

- Covariance matrices are symmetric.
- They have axes of symmetry (eigenvectors and eigenvalues).
- What are they?


## Visualizing Covariance Matrices



$$
C \approx\left(\begin{array}{ll}
6 & \pi 0 \\
\approx 0 & 5
\end{array}\right)
$$

## Visualizing Covariance Matrices



Eigenvectors:

$$
\begin{aligned}
& \vec{u}^{(1)} \approx(1,0) \\
& \vec{u}^{(2)} \approx(0 ; 1)
\end{aligned}
$$

## Visualizing Covariance Matrices



$$
C \approx\left(\begin{array}{ll}
60 & \approx 0 \\
\approx 0 & 10
\end{array}\right)
$$

## Visualizing Covariance Matrices



Eigenvectors:

$$
\begin{aligned}
& \vec{u}^{(1)} \approx(0,1) \\
& \vec{u}^{(2)} \approx(1 \infty)
\end{aligned}
$$

## Visualizing Covariance Matrices



$$
\begin{array}{r}
c \approx\left(\begin{array}{ll}
10 & 5 \\
5 & 7
\end{array}\right) \\
c_{12}=c_{21}
\end{array}
$$

## Visualizing Covariance Matrices



Eigenvectors:

$$
\begin{aligned}
& \vec{u}^{(1)} \approx \\
& \vec{u}^{(2)} \approx
\end{aligned}
$$



## Intuitions

- The eigenvectors of the covariance matrix describe the data's "principal directions"
- $C$ tells us something about data's shape.
- The top eigenvector points in the direction of "maximum variance".
- The top eigenvalue is proportional to the variance in this direction.


## Caution

- The data doesn't always look like this.
- We can always compute covariance matrices.
- They just may not describe the data's shape very well.



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DEC $140 B$ Representation Learning Lecture 09 Part 4

## The Story (So Far)

- We want to create a single new feature, z.
- Our idea: $z=\vec{x} \cdot \vec{u}$; choose $\vec{u}$ to point in the "direction of maximum variance".
- Intuition: the top eigenvector of the covariance matrix points in direction of maximum variance.


## More Formally...

- We haven't actually defined "direction of maximum variance"
- Let's derive PCA more formally.


## Variance in a Direction

- Let $\vec{u}$ be a unit vector.
$z^{(i)}=\vec{x}^{(i)} \cdot \vec{u}$ is the new feature for $\vec{x}^{(i)}$.
- The variance of the new features is:

$$
\begin{aligned}
\operatorname{Var}(z) & =\frac{1}{n} \sum_{i=1}^{n}\left(z^{(i)}-\mu_{z}\right)^{2} \\
& =\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}^{(i)} \cdot \vec{u}-\mu_{z}\right)^{2}
\end{aligned}
$$

## Example



## Note

- If the data are centered, then $\mu_{z}=0$ and the variance of the new features is:

$$
\begin{aligned}
\operatorname{Var}(z) & =\frac{1}{n} \sum_{i=1}^{n}\left(z^{(i)}\right)^{2} \\
& =\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}^{(i)} \cdot \vec{u}\right)^{2}
\end{aligned}
$$

## Goal

- The variance of a data set in the direction of $\vec{u}$ is:

$$
g(\vec{u})=\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}^{(i)} \cdot \vec{u}\right)^{2}
$$

- Our goal: Find a unit vector $\vec{u}$ which maximizes $g$.


## Claim

$$
\frac{1}{n} \sum_{i=1}^{n}\left(\vec{x}^{(i)} \cdot \vec{u}\right)^{2}=\vec{u}^{T} C \vec{u}
$$

## Our Goal (Again)

Find a unit vector $\vec{u}$ which maximizes $\vec{u}^{T} C \vec{u}$.

## Claim

> To maximize $\vec{u}^{\top} C \vec{u}$ over unit vectors, choose $\vec{u}$ to be the top eigenvector of $C$.

- Proof:


## PCA (for a single new feature)

- Given: data points $\vec{x}^{(1)}, \ldots, \vec{x}^{(n)} \in \mathbb{R}^{d}$

1. Compute the covariance matrix, $C$.
2. Compute the top eigenvector $\vec{u}$, of $C$.
3. For $i \in\{1, \ldots, n\}$, create new feature:

$$
z^{(i)}=\vec{u} \cdot \vec{x}^{(i)}
$$

## A Parting Example

- MNIST: 60,000 images in 784 dimensions
- Principal component: $\vec{u} \in \mathbb{R}^{784}$
- We can project an image in $\mathbb{R}^{784}$ onto $\vec{u}$ to get a single number representing the image


## Example



