DST $140 B$
Representation Learning Lecture 05 Part
Matrix

## Matrices?

- I thought this week was supposed to be about linear algebra... Where are the matrices?


## Matrices?

- I thought this week was supposed to be about linear algebra... Where are the matrices?
- What is a matrix, anyways?


## What is a matrix?

$$
\left(\begin{array}{lll}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{array}\right)
$$

## Recall: Linear Transformations

- A transformation $\vec{f}(\vec{x})$ is a function which takes a vector as input and returns a vector of the same dimensionality.
- A transformation $\vec{f}$ is linear if

$$
\vec{f}(\alpha \vec{u}+\beta \vec{v})=\alpha \vec{f}(\vec{u})+\beta \vec{f}(\vec{v})
$$

## Recall: Linear Transformations

- Key consequence of linearity: to compute $\vec{f}(\vec{x})$, only need to know what $\vec{f}$ does to basis vectors.
- Example:

$$
\begin{aligned}
\vec{x} & =3 \hat{e}^{(1)}-4 \hat{e}^{(2)}=\binom{3}{-4} \\
\vec{f}\left(\hat{e}^{(1)}\right) & =-\hat{e}^{(1)}+3 \hat{e}^{(2)} \\
\vec{f}\left(\hat{e}^{(2)}\right) & =2 \hat{e}^{(1)} \\
\vec{f}(\vec{x}) & =
\end{aligned}
$$

## Matrices

- Idea: Since $\vec{f}$ is defined by what it does to basis, place $\vec{f}\left(\hat{e}^{(1)}\right), \vec{f}\left(\hat{e}^{(2)}\right)$, ... into a table as columns
- This is the matrix representing ${ }^{2} \vec{f}$

$$
\begin{aligned}
& \vec{f}\left(\hat{e}^{(1)}\right)=-\hat{e}^{(1)}+3 \hat{e}^{(2)}=\binom{-1}{3} \\
& \vec{f}\left(\hat{e}^{(2)}\right)=2 \hat{e}^{(1)}=\binom{2}{0}
\end{aligned}
$$

$$
\left(\begin{array}{cc}
-1 & 2 \\
3 & 0
\end{array}\right)
$$

[^0]
## Exercise

Write the matrix representing $\vec{f}$ with respect to the standard basis, given:

$$
\begin{aligned}
& \vec{f}\left(\hat{e}^{(1)}\right)=(1,4,7)^{\top} \\
& \vec{f}\left(\hat{e}^{(2)}\right)=(2,5,7)^{\top} \\
& \vec{f}\left(\hat{e}^{(3)}\right)=(3,6,9)^{\top}
\end{aligned}
$$

## Exercise

Suppose $\vec{f}$ has the matrix below:

$$
\left(\begin{array}{lll}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{array}\right)
$$

Let $\vec{x}=(-2,1,3)^{\top}$. What is $\vec{f}(\vec{x})$ ?

## Main Idea

A square $(n \times n)$ matrix can be interpreted as a compact representation of a linear transformation $f: \mathbb{R}^{n} \rightarrow \mathbb{R}^{n}$.

## What is matrix multiplication?

$$
\left(\begin{array}{lll}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{array}\right)\left(\begin{array}{c}
-2 \\
1 \\
3
\end{array}\right)=(\quad)
$$

## A low-level definition

$$
(A \vec{x})_{i}=\sum_{j=1}^{n} A_{i j} x_{j}
$$

## A low-level interpretation

$$
\left(\begin{array}{lll}
1 & 2 & 3 \\
4 & 5 & 6 \\
7 & 8 & 9
\end{array}\right)\left(\begin{array}{c}
-2 \\
1 \\
3
\end{array}\right)=-2\left(\begin{array}{l}
1 \\
4 \\
7
\end{array}\right)+1\left(\begin{array}{l}
2 \\
5 \\
8
\end{array}\right)+3\left(\begin{array}{l}
3 \\
6 \\
9
\end{array}\right)
$$

## In general...

$$
\left(\begin{array}{ccc}
\uparrow & \uparrow & \uparrow \\
\vec{a}^{(1)} & \vec{a}^{(2)} & \vec{a}^{(3)} \\
\downarrow & \downarrow & \downarrow
\end{array}\right)\left(\begin{array}{l}
x_{1} \\
x_{2} \\
x_{3}
\end{array}\right)=x_{1} \vec{a}^{(1)}+x_{2} \vec{a}^{(2)}+x_{3} \vec{a}^{(3)}
$$

## Matrix Multiplication

$$
\begin{aligned}
& \vec{x}=x_{1} \hat{e}^{(1)}+x_{2} \hat{e}^{(2)}+x_{3} \hat{e}^{(3)}=\left(x_{1}, x_{2}, x_{3}\right)^{T} \\
& \vec{f}(\vec{x})=x_{1} \vec{f}\left(\hat{e}^{(1)}\right)+x_{2} \vec{f}\left(\hat{e}^{(2)}\right)+x_{3} \vec{f}\left(\hat{e}^{(3)}\right) \\
& \begin{aligned}
A & =\left(\begin{array}{ccc}
\uparrow & \uparrow & \uparrow \\
\vec{f}\left(\hat{e}^{(1)}\right) & \vec{f}\left(\hat{e}^{(2)}\right) & \vec{f}\left(\hat{e}^{(3)}\right) \\
\downarrow & \downarrow & \downarrow
\end{array}\right) \\
A \vec{x} & =\left(\begin{array}{ccc}
\uparrow & \uparrow & \uparrow \\
\vec{f}\left(\hat{e}^{(1)}\right) & \vec{f}\left(\hat{e}^{(2)}\right) & \vec{f}\left(\hat{e}^{(3)}\right) \\
\downarrow & \downarrow & \downarrow
\end{array}\right)\left(\begin{array}{c}
x_{1} \\
x_{2} \\
x_{3}
\end{array}\right) \\
& =x_{1} \vec{f}\left(\hat{e}^{(1)}\right)+x_{2} \vec{f}\left(\hat{e}^{(2)}\right)+x_{3} \vec{f}\left(\hat{e}^{(3)}\right)
\end{aligned}
\end{aligned}
$$

## Matrix Multiplication

- Matrix A represents a linear transformation $\vec{f}$
$\checkmark$ With respect to the standard basis
- If we use a different basis, the matrix changes!
- Matrix multiplication $A \vec{x}$ evaluates $\vec{f}(\vec{x})$


## What are they, really?

- Matrices are sometimes just tables of numbers.
- But they often have a deeper meaning.


## Main Idea

A square ( $n \times n$ ) matrix can be interpreted as a compact representation of a linear transformation $\vec{f}: \mathbb{R}^{n} \rightarrow \mathbb{R}^{n}$.

What's more, if $A$ represents $\vec{f}$, then $A \vec{x}=\vec{f}(\vec{x})$; that is, multiplying by $A$ is the same as evaluating $\vec{f}$.

## Example

$$
\begin{array}{rlrl}
\vec{x} & =3 \hat{e}^{(1)}-4 \hat{e}^{(2)}=\binom{3}{-4} & A= \\
\vec{f}\left(\hat{e}^{(1)}\right) & =-\hat{e}^{(1)}+3 \hat{e}^{(2)} & & \\
\vec{f}\left(\hat{e}^{(2)}\right) & =2 \hat{e}^{(1)} & A \vec{x}= \\
\vec{f}(\vec{x}) & = &
\end{array}
$$

## Note

All of this works because we assumed $\vec{f}$ is linear.

- If it isn't, evaluating $\vec{f}$ isn't so simple.


## Note

- All of this works because we assumed $\vec{f}$ is linear.
- If it isn't, evaluating $\vec{f}$ isn't so simple.
- Linear algebra = simple!


## Matrices in Other Bases

- The matrix of a linear transformation wrt the standard basis:

$$
\left(\begin{array}{cccc}
\uparrow & \uparrow & \uparrow \\
\vec{f}\left(\hat{e}^{(1)}\right) & \vec{f}\left(\hat{e}^{(2)}\right) & \cdots & \vec{f}\left(\hat{e}^{(d)}\right) \\
\downarrow & \downarrow & \downarrow &
\end{array}\right)
$$

- With respect to basis $\mathcal{U}$ :

$$
\left(\begin{array}{ccc}
\uparrow & \uparrow & \uparrow \\
{\left[\vec{f}\left(\hat{u}^{(1)}\right)\right]_{\mathcal{U}}} & {\left[\vec{f}\left(\hat{u}^{(2)}\right)\right]_{\mathcal{U}}} & \cdots \\
\downarrow & \downarrow & \left.\downarrow \vec{f}\left(\hat{u}^{(d)}\right)\right]_{\mathcal{U}}
\end{array}\right)
$$

## Matrices in Other Bases

- Consider the transformation $\vec{f}$ which "mirrors" a vector over the line of $45^{\circ}$.

- What is its matrix in the standard basis?


## Matrices in Other Bases



Let $\hat{u}^{(1)}=\frac{1}{\sqrt{2}}(1,1)^{T}$
$\Rightarrow$ Let $\hat{u}^{(2)}=\frac{1}{\sqrt{2}}(-1,1)^{T}$

- What is $\left[\vec{f}\left(\hat{u}^{(1)}\right)\right]_{\mathcal{U}}$ ?
- $\left[\vec{f}\left(\hat{u}^{(2)}\right)\right]_{\mathcal{U}}$ ?
- What is the matrix?

DEC $140 B$ Representation Learning Lecture 05
The Part 2
Spectral Theorem The Spectral Theorem

## Eigenvectors

Let $A$ be an $n \times n$ matrix. An eigenvector of $A$ with eigenvalue $\lambda$ is a nonzero vector $\vec{v}$ such that $A \vec{v}=\lambda \vec{v}$.

## Eigenvectors (of Linear Transformations)

- Let $\vec{f}$ be a linear transformation. An eigenvector of $\vec{f}$ with eigenvalue $\lambda$ is a nonzero vector $\vec{v}$ such that $f(\vec{v})=\lambda \vec{v}$.


## Importance

We will see why eigenvectors are important in the next part.

- For now: what are they?


## Geometric Interpretation

- When $\vec{f}$ is applied to one of its eigenvectors, $\vec{f}$ simply scales it.
- Possibly by a negative amount.



## Exercise

Draw as many (linearly independent) eigenvectors as you can:

$$
A=\left(\begin{array}{ll}
5 & 0 \\
0 & 2
\end{array}\right)
$$



## Finding Eigenvectors

- We typically compute the eigenvectors of a matrix with a computer.
- But it can help our understanding to find them "graphically".


## Procedure

Given a matrix $A$ (or transformation $\vec{f}$ ), to find an eigenvector "graphically".

1. Think about (or draw) the output of $\vec{f}$ for a handful of unit vector inputs.

- Linear transformations are continuous so you can "interpolate".

2. Find place(s) where the input vector and the output vector are parallel.

## Exercise

Draw as many (linearly independent) eigenvectors as you can:

$$
A=\left(\begin{array}{cc}
2 & -1 \\
-1 & 3
\end{array}\right)
$$



## Exercise

Consider the linear transformation which mirrors its input over the line of $45^{\circ}$. Give two orthogonal eigenvectors of the transformation.


## Alternate Procedure: Guess and Check

1. Guess a vector $\vec{x}$.
2. Check that $\vec{f}(\vec{x})=\lambda \vec{x}$.

## Exercise

Draw as many (linearly independent) eigenvectors as you can:

$$
A=\left(\begin{array}{cc}
5 & 5 \\
-10 & 12
\end{array}\right)
$$



## Caution!

- Not all matrices have even one eigenvector! ${ }^{3}$
- When does a matrix have multiple (linearly independent) eigenvectors?
${ }^{3}$ That is, with a real-valued eigenvalue.


## Symmetric Matrices

- Recall: a matrix $A$ is symmetric if $A^{T}=A$.


## The Spectral Theorem ${ }^{4}$

$\Rightarrow$ Theorem: Let $A$ be an $n \times n$ symmetric matrix. Then there exist $n$ eigenvectors of $A$ which are all mutually orthogonal.

## What?

- What does the spectral theorem mean?
- What is an eigenvector, really?
- Why are they useful?


## Example Linear Transformation



$$
A=\left(\begin{array}{cc}
5 & 5 \\
-10 & 12
\end{array}\right)
$$

## Example Linear Transformation



$$
A=\left(\begin{array}{cc}
-2 & -1 \\
-5 & 3
\end{array}\right)
$$

## Example Symmetric Linear Transformation



$$
A=\left(\begin{array}{cc}
2 & -1 \\
-1 & 3
\end{array}\right)
$$

## Observation \#1



- Symmetric linear transformations have axes of symmetry.


## Observation \#2



The axes of symmetry are orthogonal to one another.

## Observation \#3



The action of $\vec{f}$ along an axis of symmetry is simply to scale its input.

## Observation \#4



The size of this scaling can be different for each axis.

## Main Idea

The eigenvectors of a symmetric linear transformation (matrix) are its axes of symmetry. The eigenvalues describe how much each axis of symmetry is scaled.

## Diagonal Matrices

- If $A$ is diagonal, its eigenvectors are simply the standard basis vectors.

$$
A=\left(\begin{array}{ll}
2 & 0 \\
0 & 5
\end{array}\right)
$$



## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.1 \\
-0.1 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.2 \\
-0.2 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.3 \\
-0.3 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.4 \\
-0.4 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.5 \\
-0.5 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.6 \\
-0.6 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.7 \\
-0.7 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.8 \\
-0.8 & 5
\end{array}\right)
$$

## Off-diagonal elements



$$
A=\left(\begin{array}{cc}
2 & -0.9 \\
-0.9 & 5
\end{array}\right)
$$

## Non-Diagonal Symmetric Matrices

- When a symmetric matrix is not diagonal, its eigenvectors are not the standard basis vectors.
- But they can be used to form an orthonormal basis!


## The Spectral Theorem5

- Theorem: Let $A$ be an $n \times n$ symmetric matrix. Then there exist $n$ eigenvectors of $A$ which are all mutually orthogonal.

${ }^{5}$ for symmetric matrices


## What about total symmetry?



Every vector is an eigenvector.

$$
A=\left(\begin{array}{ll}
3 & 0 \\
0 & 3
\end{array}\right)
$$

## Computing Eigenvectors



$$
\begin{aligned}
& \text { "> } A=\text { np.array }([[2,-1],[-1,3]]) \\
& \text { "> np.linalg.eigh(A) } \\
& \text { (array([1.38196601, 3.61803399]), } \\
& \quad \operatorname{array}([[-0.85065081,-0.52573111], \\
& \quad[-0.52573111,0.85065081]]))
\end{aligned}
$$


[^0]:    ${ }^{2}$ with respect to the standard basis $\hat{e}^{(1)}, \hat{e}^{(2)}$

